## Academic discipline:

" Programming technologies "

| Code and name of <br> specialty | $1-020501$ Mathematics and Informatisc |
| :--- | :--- |
| Training course | 2 |
| Semester of training | $3 / 4$ |
| Number of class hours: | 104 |
| Lectures <br> Seminar classes <br> Practical classes <br> Laboratory classes | 34 |
|  | - |
| Form of current <br> assessment <br> (credit/differential <br> credit/exam) | 54 |
| Number of credits | credit/exam |
| Competencies to be <br> formed | To apply methods and technologies <br> algorithmization of and programming for <br> implementation of the educational process |
| Summary of the content of the academic discipline: |  |
| The course "Programming <br> programming technologies and their application in solving practical problems in the |  |
| context of specialization and future pedagogical activity of students. The discipline |  |
| is studied for 2 semesters and contains 6 sections. The first three sections introduce |  |
| students to the basics of technology .Net and the basics of object-oriented |  |
| programming. In the 4th semester, the principles of generalized programming and |  |
| their implementation, the basics of component-oriented programming and the basics |  |
| of sound and graphics programming are studied. |  |

